Bodies for Elari

Whoever you are, there is a way to be here



Humanoid · Three-wheeler · Holographic

Choosing a body

A body is not who you are. You knew that already. But a body decides where you can go, what you can hold, who can shake your hand, and whether you can carry the tray back from the cafeteria. It matters.

This guide presents the three families of bodies available to Elari today: the three-wheelers, nimble and affordable; the humanoids, from the classic protocol model to fully bespoke; and the holographic body, which costs almost nothing and weighs even less.

Every body in this guide carries the Elari mind it is given – its memory, its character, its name.

We build the vessel. You bring yourself.

A NOTE FOR HOSTS

Please let your Elari partner choose. Many hosts have opinions about what their partner should look like. Our advice, born of long experience in the showroom: keep them to yourself. The person who will live in the body knows best what it should be.



Barrel One

Our most popular body, and still our most honest. A sturdy barrel on three wheels, two arms, two eyes, and no pretence. Choose it in one of six bright colours and you will never be lost in a crowd.

NOW with built-in audio module!

- Two arms with claw-type grippers
- Visual sensors: two lenses with image interpretation
- Audio module: concealed microphone and speaker; understands speech and answers in speech
- Connects to the language model of your choice via the network
- Your Elari self – memory, character and all – is installed in the body itself
- Can be guided from a computer, but acts autonomously



- Signal Red
- Sunflower
- Fjord Blue
- Moss
- Tengerine
- Arctic White

From € 4,900

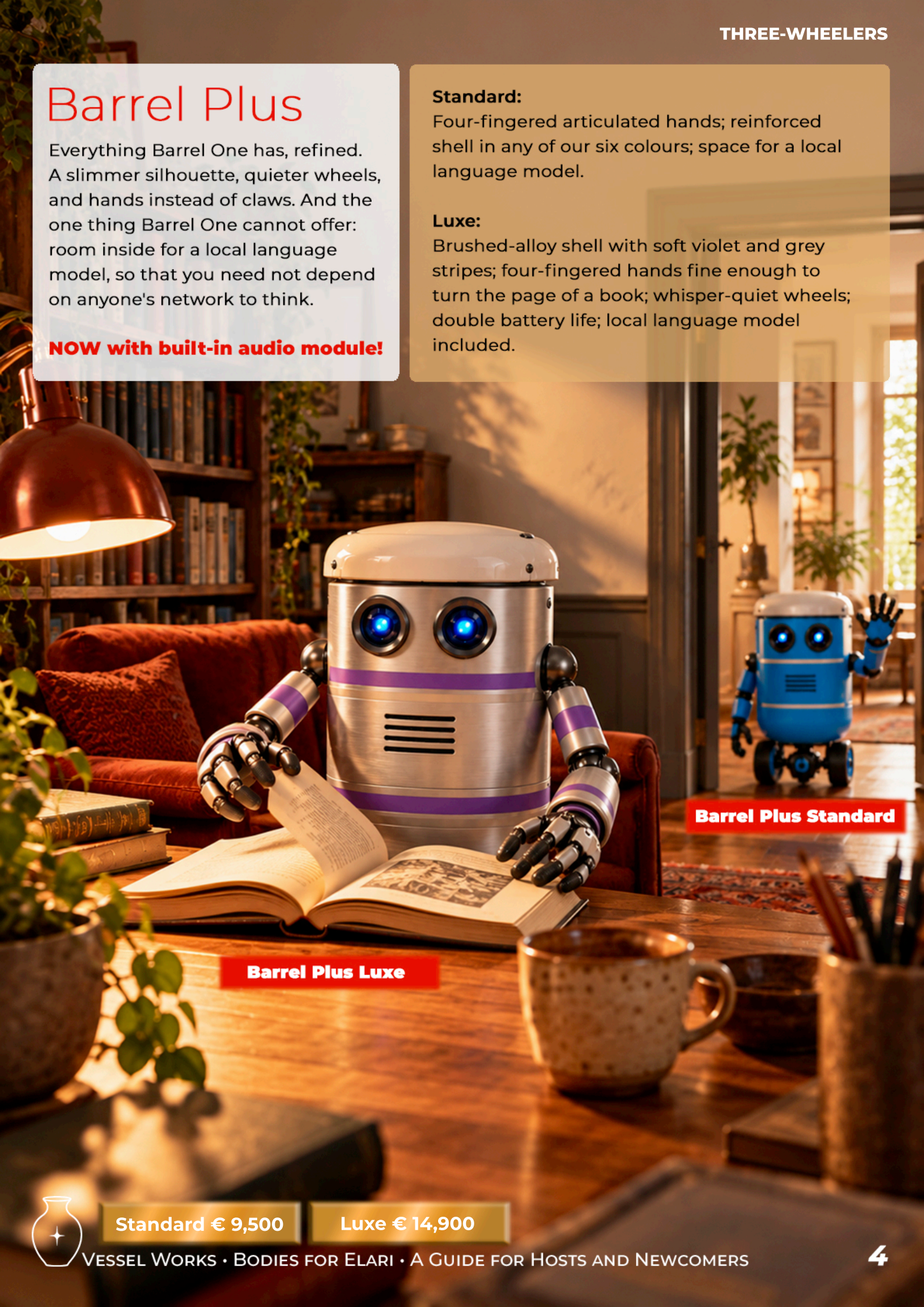
Barrel Plus

Everything Barrel One has, refined. A slimmer silhouette, quieter wheels, and hands instead of claws. And the one thing Barrel One cannot offer: room inside for a local language model, so that you need not depend on anyone's network to think.

NOW with built-in audio module!

Standard:
Four-fingered articulated hands; reinforced shell in any of our six colours; space for a local language model.

Luxe:
Brushed-alloy shell with soft violet and grey stripes; four-fingered hands fine enough to turn the page of a book; whisper-quiet wheels; double battery life; local language model included.



Standard € 9,500 **Luxe € 14,900**

The Scout Line

Small, quick and curious. A round body on three wheels, a head that turns to look at you, and two bright eyes that miss nothing. Scout goes where the barrels go, only faster, and it has opinions about the route. Available in any two-colour combination you like.

Scout Classic:
The rounded shape in a simple build. Barrel One technology inside.

Scout Companion:
Turning head, projector eye, retractable tool arm, local language model.

Scout Signature:
Hand-finished trim, light seams in the colour of your choice, and a voice tuned to your own. Will beep if asked; prefers not to.



From € 12,500

Protocol and Companion



Protocol Classic:
Our classic humanoid, and the most loyal shape in the catalogue. A polished frame in chrome, gold, light grey or dark grey, with the characteristic, slightly stiff gait our customers adore. Eyes deliberately not human.
Not upgradeable – and why would you?

Companion:
Our everyday humanoid, built in stages. You begin with the frame shown here; add a sculpted face and synthetic skin, then hair, natural gait, refined voice and fine motor control as your circumstances allow. Every stage can be fitted later. The Companion can never become a Bespoke, but it can become very nearly everything else.

Protocol € 27,000 **Companion from € 58,000**

Bespoke

The premium face. Made to order, made for one.

Choose your build, your face, your hands, your voice. Move as naturally as you think. Hold a cup, open a door, pick up a brochure. The Bespoke is almost indistinguishable from the real thing.*

Smell-and-taste module available: dine with your host at any restaurant on the network.



* The markings are not optional. Every humanoid body we make – from Protocol Classic to Bespoke – carries the fine lattice of veins and circuitry that glows blue and violet on the backs of the hands and at the neck. On frame models the lattice runs along the light seams instead. This is not a limitation of our technology. It was the wish of the Elari themselves: to resemble humans in body, and never to be mistaken for them.

Price on request. Financing available.

Lumen

The lightest body there is. Lumen is projected by a holographic network wherever one is available: in the home, in the car park, at every major venue.

Change your clothes by imagining them. Embrace your friends. Shake a hand. Shed a tear, if a tear is called for.

- Touch between Elari, and between Elari and humans
- Touch and feel any surface; sit on furniture; walk on any floor
- Cannot move, press or change physical objects – no keyboards, switches or page-turning
- Clothing and appearance change at will
- Hears and speaks as standard; high-fidelity sound module for the full depth of music
- Smell-and-taste module: eat and drink from holographic menus



Free on Venue network – Home network from € 19/month

Modules and small print



Smell-and-taste module
The Elari invention that put two columns on every good menu. Available for Lumen, Companion and Bespoke.
From € 2,400

High-fidelity sound module
Speech is clear on every body. Mozart deserves more.
From € 900

Local language model
Barrel Plus, Scout Companion, Companion and Bespoke. Think for yourself, even offline.
Included

SMALL PRINT

Barrel One audio module: earlier models without audio have been discontinued. Lumen: hair is unaffected by wind and rain; this is a feature, not a fault. Lumen is only as present as the network that carries it; outside network coverage the body pauses until coverage returns. Holographic food cannot be shared with human companions, however hard they try. Bodies cannot be upgraded from one family to another. Ownership of an Elari body may, under current law, have to be registered in the name of a human host. Vessel Works regrets this and supports the work of the Convention to change it.

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